

**ROTOR TEST**

Rotors are fibreglass and constructed to enable explosive breakage

	Controller Speed %	RPM	FPS
1)	64%	70	60
2)	64%	70	72
3)	64%	70	120
4)	64%	70	150
5)	64%	70	300
6)	64%	90	60
7)	64%	90	72
8)	64%	90	120
9)	64%	90	150
10)	64%	90	300

**PYRO TEST**

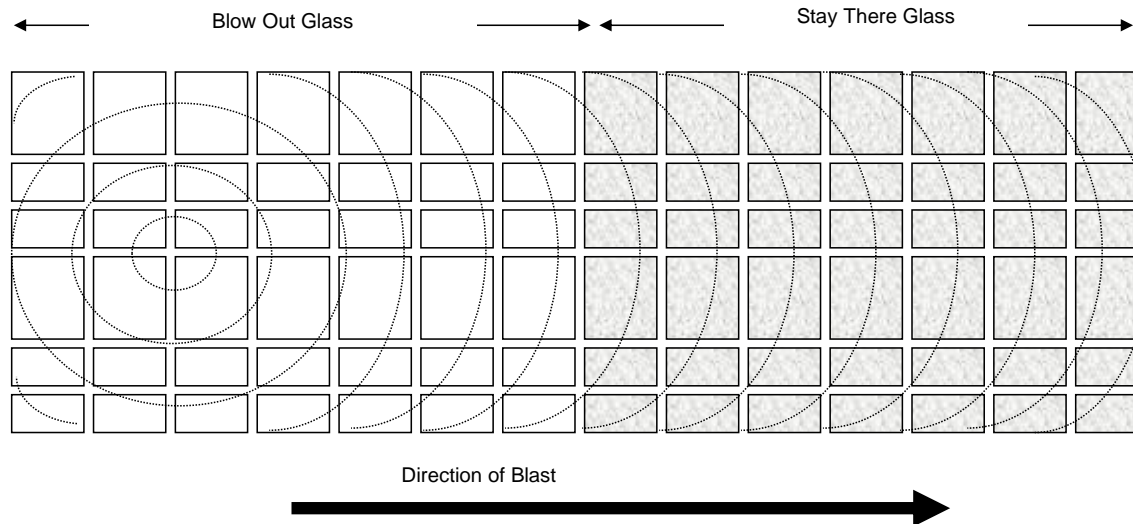
Pyrotechnic Event	Estimated Duration of Event m/s @ 24 FPS	Delay for 72 FPS	Delay from ZERO	Perceived Delay m/s @ 72 FPS
1) Dust ignitor and Flash Wool	60	0	0	0
2) Dust ignitor and Flash Wool	60	30	30	90
3) Dust ignitor and Flash Wool	60	30	60	180
4) Baby Naptha + 1/2 Maroon	100	30	90	270
5) 250 ml Naptha + # 2 Maroon	200	30	120	360
6) 250 ml Naptha + # 2 Maroon	200	30	150	450
7) 500 ml Naptha + # 2 Maroon	400	60	210	630
	X	60	270	810

**PYRO TEST : CONCLUSIONS**

- 1) Tests inconclusive due to time restraints
- 2) Some retardation of pyrotechnics possible due to inclement weather
- 3) Additional heat protection between events will allow individual events to expand to a greater degree
- 4) Additional pyro flame charges to expand sequence duration
- 5) Place some pyro outside main cabin of chopper towards tail section to expand width of fireball
- 6) Test additional fire ball in mortar for front projecting fireball
- 7) Film individual pyro elements to determine real duration of each event ( allow for correct delays between events)

**TEST # 1 : CONDITIONS**

- 1) Blow Out Glass = 4mm Tempered + Mirrored
- 2) Stay There Glass = 4mm Tempered + Mirrored + Plastic laminate on rear
- 3) Explosive Content = 14 circuits of 1.5 gram/metre det cord
- 4) Explosive Mass = Approx 60 gram petn i.e. 40 mt x 1.5 gm/mt + 14 x Instant # 8 Dets
- 5) Delay between Circuits = 38 millisecond delays
- 6) Area of test panel = 13 % of Full Miniature area
- 7) Duration of wave @ 24 FPS = 494 milliseconds = 0.5 seconds approx
- 8) Duration of wave @ 72 FPS = 1482 milliseconds = 1.5 seconds approx
- 9) Duration of wave @ 150 FPS = 3087 milliseconds = 3.1 seconds approx
- 10) Standoff all Det Cord = 35 mm
- 11) Det Cord placed at intervals as per previous tests
- 12) All detonators inside sand bins
- 13) Helicopter model is tied in position against glass
- 14) All glass is adhered to frame on 4 sides with silicone



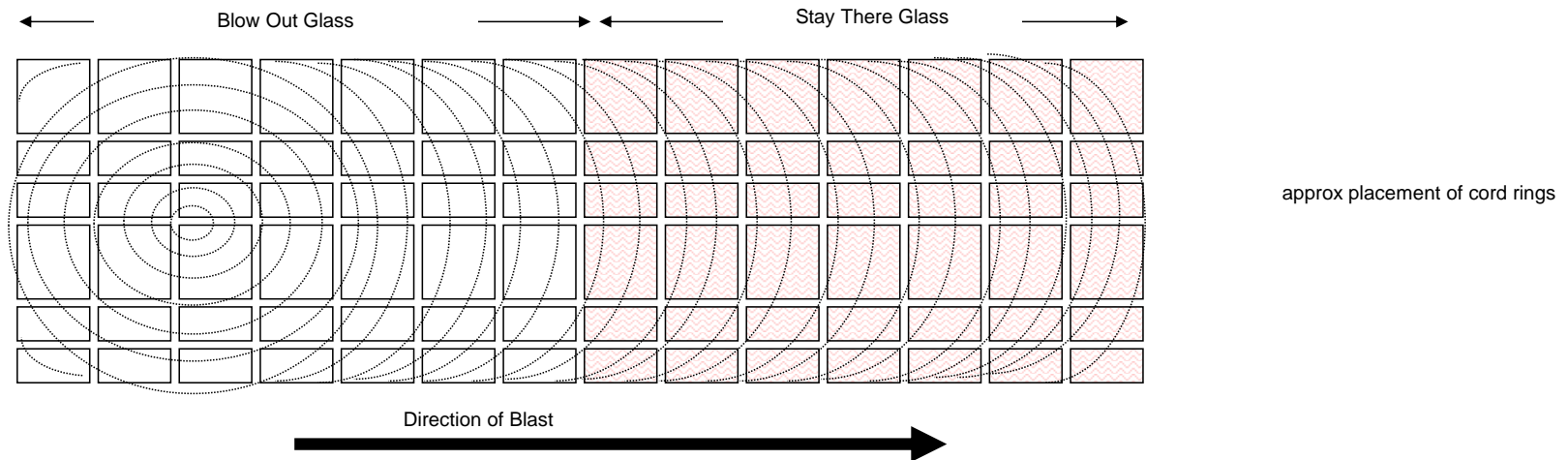
approx placement of cord rings

**TEST #1 : CONCLUSIONS**

- 1) Sound Level Peak Impulse = 128.9 dB @ 10 metres
- 2) Visible flash in 1st section of pressure wave
- 3) Model chopper moves on stand and against tie down ( heavy version)
- 4) Unbroken glass in both Blow Away and Stay There sections, inconsistent breakage pattern
- 5) Unbroken glass shows scoring along det cord path
- 6) Standoff distance tested and proven on previous glass batches, but now needs additional tests to confirm
- 7) Det Cord intervals tested and proven on previous glass batches, but now needs additional tests to confirm
- 8) Reduce Standoff distance for Test # 2 to assist breakage (previous tests were over powered at reduced Standoff)
- 9) Double amount of Det cord for Test #2 (previous tests did not require anywhere near this amount of cord to break glass)

**TEST # 2 : CONDITIONS**

- 1) Blow Out Glass = 4mm Tempered + Mirrored
- 2) Stay There Glass = 4mm Heat Treated + Mirrored + Plastic laminate on rear
- 3) Explosive Content = 28 circuits of 1.5 gram/metre det cord
- 4) Explosive Mass = Approx 120 gram petn i.e. 80 mt x 1.5 gm/mt + 28 x Instant # 8 Dets
- 5) Delay between Circuits = 19 millisecond delays
- 6) Area of test panel = 13 % of Full Miniature area
- 7) Duration of wave @ 24 FPS = 513 milliseconds = 0.5 seconds approx
- 8) Duration of wave @ 72 FPS = 1539 milliseconds = 1.5 seconds approx
- 9) Duration of wave @ 150 FPS = 3206 milliseconds = 3.2 seconds approx
- 10) Standoff Blow Out Glass Det Cord = 25 mm
- 11) Standoff Stay There Glass Det Cord = 35 mm
- 12) Det Cord intervals @ 1/2 distances of previous tests
- 13) 50% detonators inside sand bins, 50% detonators in air
- 14) Helicopter model is free to move on stand
- 15) All glass is adhered to frame on 4 sides with silicone



**GLASS TEST # 2 : CONCLUSIONS**

- 1) Low light conditions increase flash substantially
- 2) Sound Level Peak Impulse = Meter Malfunction ( No Result)
- 3) Model chopper moves on stand ( heavy version)
- 4) Unbroken glass in both Blow Away and Stay There sections, inconsistent breakage pattern
- 5) Unbroken glass shows heavy scoring along det cord path
- 6) Standoff distance needs additional tests
- 7) Det Cord intervals need additional tests
- 8) All glass is adhered to frame on 4 sides with silicone

**PYRO VERSUS CORD DELAYS**

Det Ring No	Delay		Pyro Event	Pyro Event No
	35 m/s	38 m/s		
1	0	0	Flash	1
2	35	38	Flash	2
3	70	76	Flash	3
4	105	114	Baby Naptha	4
5	140	152		
6	175	190	250 ml Naptha	5
7	210	228		
8	245	266	250 ml Naptha	6
9	280	304		
10	315	342		
11	350	380		
12	385	418		
13	420	456	500 ml Naptha	7
14	455	494		